Education Sector User Needs

• Awareness and training on how to access and use information on the GCOOS website
  • Website tutorials (discover and use data)
  • Professional Development (e.g., Power Squadron, Coast Guard Auxiliary, Sea Grant agents, City/County/State decision-makers, COSEE/other educators, aquarium staff and docents)

• Extension activities and marketing of Interactive Kiosk games
  • Continue building lessons around our major themes; coordinate and build on activities developed for the kiosks.
Education Sector User Needs

• Public Health: Engage and identify products of interest;

• Tourism: Engage & identify products of interest (e.g. information that can be disseminated in hotel lobbies/in-room TV);

• Work with the PSAC to ID stakeholders interested in products that can incorporate glider and HFR data as they become available;

• Develop a GOM Mexico Primer: It has been suggested the EOC develop a resource (presentation/flyer) for educators and the public that includes scientific, socioeconomic, and cultural information about the GOM;

• Performance metrics/evaluation analyses to document that E/O audiences are using NOAA-GCOOS resources effectively and